DANA WOODMAN

Senior full-stack software engineer

dana@danawoodman.com

n linkedin.com/in/danawoodman

github.com/danawoodman

WORK EXPERIENCE

Consultant @ Zenni Optical

June 2021 → Feb* 2022

World's leading online prescription glass e-commerce store.

- Led a homepage rewrite which improved key conversion metrics by 25% for their ~7mm monthly visitors.
- Increased their page speed by 17% on mobile, 32% on desktop. Scored 92% on accessibility.
- Identified key areas of performance impact across other pages, resulting in 50%+ page speed increases on some pages.
- Developed architecture within a legacy system enhancing developer speed, productivity and easing maintenance burdens.

SVELTE JAVASCRIPT A11Y OPTIMIZELY

CTO @ ChainList (formerly Bonsai)

March 2020 → March 2021

A "smart checklist" SaaS product with checklist "templates", scheduling, version control, auto-assignment, and more.

- Worked with CEO to define a product vision, roadmap and visual brand including a React and Figma UI library.
- Architected an elegant approach to complex event scheduling backed by robust unit testing (Jest).
- Created a lightweight embeddable widget (think Twitter Card) for sharing checklists including OEmbed API and Open Graph tags for link sharing.

REACT NEXT.JS SVELTE MONGODB GRAPHQL TYPESCRIPT

VP of Web and Mobile @ remote.it

June 2018 \rightarrow Feb 2020

A SaaS product to enable secure remote connections to devices anywhere in the world without port-forwarding.

- Increased the addressable market of customers and reduced user pain-points by creating a suite of cross-platform applications (React Native mobile app, React + Electron desktop app, Golang CLI)
- Defined product direction for a team of 4 senior developers, established best practices (CI/testing/code review), and built a UI toolkit (React + Storybook) to standardize our design across products.
- Built a CLI that managed device registations, service processes, and system services that worked consistently across operating systems.
- Managed 12 interns (yes, you read that right) and got them pushing meaningful code to production within their first week.

REACT REACT NATIVE ELECTRON GOLANG TYPESCRIPT NODE.JS

* Work gap for Feb-June 2022 explanation: Took a 4 month sabbatical to sail across the Pacific ocean from Panama to French Polynesia.

ADDITIONAL EXPERIENCE

- **Consulting:** Managed my own consulting company for over 10 years including client development, administration, and managing remote contractors working with a variety of industries, product types and team dynamics.
- <u>MEX Assistant</u>: Built a Chrome browser extension (Svelte) and a web app (Sapper, Gumroad, Auth0) and backend that managed signups and subscriptions that gave crypto traders advanced tools. Developed a real-time sync between the exchange's UI

SKILLS

LANGUAGES

JavaScript (12yr), Typescript (3yr), Golang (3yr), HTML5 (15yr), CSS3/LESS/SASS (15yr)

TOOLS

React (7yr), React Native (2yr), Node.js (8yr), Svelte (2yr), Express.js, Redux, TailwindCSS

OTHER

Testing (Jest/Vitest/Cypress/Playwright), TDD/BDD, CI/CD pipelines, Databases (PostgresSQL/SQLite/MongoDB), Serverless/Edge/traditional computing (Cloudflare/AWS/Vercel/Heroku), git (12yr), Figma, i18n, a11y (updates multiple times a second) and the extension, while making this process robust yet simple.

- Google: Built a Ruby on Rails API service for a mobile app for the Think with Google event series including chat and calendar features.
- Contactly: Co-founder of a SaaS product (React Chrome Extension, Node + Express + MongoDB web app) that allowed customers to find leads via LinkedIn as well as an advanced system for generating and testing possible email addresses using telnet and other techniques.
- Bonafide: Developed a UI toolkit (React + utility CSS) to help their dev team migrate their 4mm+ LOC codebase and a plan for progressively migrating the UI without interfering with their existing business initiatives.
- **SunEdison:** Lead a migration of a legacy codebase to React for their core product, a global solar dashboard system.
- **ExtendSketchUp:** Founded the first ever SketchUp plugin marketplace (Django) and companion Ruby plugin that made installing a one-click process compared to an incredibly clunky process. The plugin and web app allowed users to search and browse based on search query, category, rating and other factors.
- Other notable work: Realtime event management system and label printing system. Printshop management system (React, Node, Postgres). Learning management platform (React, Node, Neo4j). Shopify app for customizable products (React, Node).

PERSONAL EXPERIENCE

- CNC machining control system: A tool for hobbyist makers (React + WebSockets + Arduino) including real-time syncing of machine location and state and a tool to send GCODE (manual or files) to the machine to run jobs.
- RFID security access control system: Synced with a membership database to allow entry using RFID cards (Golang + RaspberryPi + Arduino) to our makerspace, including a visual feedback UI (React).

OPEN SOURCE EXPERIENCE

- <u>react-fontawesome</u>: Managed the most used FontAwesome library for React (~670 Github stars, 12mm total npm downloads), prior to FontAwesome releasing their own official React components.
- 10+ yr involvement in Open Source with ~70 repos on my Github and a collection of packages published on npm.

SPEAKING, WRITING & COMMUNITY

- Meetups: Co-founded <u>Hack Sonoma County</u> and <u>NorCal.js</u> meetup groups. Organized and presented at dozens of meetups as well as writing content on <u>Dev.to</u> and <u>my blog</u>.
- <u>Chimera Makerspace</u>: Founded the first community makerspace north of San Francisco. Grew it to 250+ paying members and a team of volunteer staff in a 3k+ sq.ft. facility.
- Nation of Makers: Invited to a national makerspace convention at President Obama's White House. Selected for a 7-person steering committee to form the organization and secure funding and board members of a new national organization serving makerspaces.

OTHER EXPERIENCE

- SonomaFireInfo.org: Co-founded a disaster response site that served the most up-to-date information during the 2017 Northern California wildfires to over 170k people with a team of 60+ volunteers.
- Meter Made Sculpture: Created the first interactive light sculpture to be installed in downtown Santa Rosa, California. The solar powered sculpture featured hundreds of LEDs controlled by a cellular connected Arduino microcontroller.